# **GOIP SMS Interface**

# Initialization

Communication of this system use clear text for transmission over UDP transport layer. Please setup the retransmission mechanism for reduces the packet loss between the SMS server and GoIP.

SMS Server Initialization: Set the authentication ID and password for GOIP, and save the list of IDs and passwords. Open the UDP port then start listening.

GOIP Parameters: Enable "SMS Sender" on the configuration page, fills your SMS server address and port, authentication ID and password (refer to above "SMS Server Initialization" for setting). Then restart the GOIP terminal.

# • Registration and Keepalive



Step	Description
1.Regi	GOIP will send a keepalive packet to server every 30s.
ster	Format:
and	req:\$count;id:\$id;pass:\$password;num:\$gsm_num;signal:\$gsm_sign
Кеер	al;gsm_status:\$gsm_status;voip_status:\$voip_status;
alive	Variable:
	\$count: counter for sending packets. Initialize to 1 when GOIP
	power up and increase by 1 after a packet is sent out.
	\$id: authentication id set in configuration page.
	\$password: authentication password set in configuration page.

	\$gsm_num: sim card number
	\$gsm_signal: sim signal
	\$gsm_status: LOGIN or LOGOUT
	\$voip_status: status of SIP or H323, LOGIN or LOGOUT
2.kee	SMS server will verify the authentication id and password of the
palive	keepalive packet received. And send keepalive ack if the id and
ack	password are matched with the authentication list.
	Format:
	reg:\$count;status:\$status;

#### e.g.

GOIP send the keepalive with "req:10;id:goipid1;pass:password1;" to SMS server. SMS server send the keepalive ack with "reg:10;status:0;" if goipid1 and password1 is valid.)

# • Process for Bulk SMS

goip		SMS	şerver
4	1.BulkSMSRequest		
2.Bu	lkSMSConfirm/BulkSMSReje	ct	•
•	3. Authentication Request		
	4.AuthenticationConfirm		•
	5.SubmitNumberRequest		_
	6.SubmitNumberStatus		*
	7.SubmitNumberReques	t	_
	8.SubmitNumberStatus		•
	•••		
	9.EndRequest		_
	10.EndConfirm		•

Step	Description
1. BulkSMSRequest	At the beginning, SMS server will send a bulk SMS
	Request to GOIP, include the SMS content and
	length in utf8 format. The SMS content should be
	limited to 3000 bytes or less.
	Format: MSG \$sendid \$length \$msg\n
	Variable:
	\$sendid: Integer, as a bulk SMS session identifier.
	Note, all messages described below should use the
	same "sendid" defined here if they are belong to a
	same bulk SMS session.
	\$length: Integer in utf8 format, as the SMS
	content length
	\$msg: SMS content in utf8 format
2.BulkSMSConfirm	GOIP will do the initialization for the bulk SMS
BulkSMSReject	when Bulk SMS Request received. Note, the other
	messages of this bulk SMS should be received in
	90s after Bulk SMS Request received. Or, GOIP will
	stop the session and release.
	(1) When the initialization successful COID will
	(1) when the initialization successful, GOIP will send a Pulk Perust Confirm to server and request
	send a buckRequest Commit to server and request
	Formati DASCWORD Scondid\n
	Variable:
	Scondid: Integer bulk SMS session identifier in
	BulkSMSRequest
	(2) When the initialization failed. GOIP will send a
	BulkSMSReject to server, include the error
	message.
	Format: ERROR Ssendid Serrormsg\n
	Variable:
	\$sendid: Integer, bulk SMS session identifier in
	BulkSMSRequest.
	Serrormsg: String, Error message. Now too many
	request for bulk SMS received at the same time is
	the main reason of the failure. Note, GOIP only
	support 5 bulk SMS session at the same time. And,
	server should stop the session when receive
	bulkSMSRequest Reject. Then, try again later.
3. Authentication Request	SMS server should send a AuthenticationRequest
	with the password to GOIP.
	Format: PASSWORD \$sendid \$password\n

	Variable:
	\$sendid: Integer, bulk SMS session identifier in
	BulkSMSRequest.
	\$password: The registration password of GOIP
4.AuthenticationConfirm	GOIP will verify the password in
AuthenticationReject	AuthenticationRequest and return the result to
	server.
	(1) When authentication successful, GOIP will send
	a AuthenticationConfirm to server.
	Format: SEND \$sendid\n
	Variable:
	Ssendid: Integer, bulk SMS session identifier in
	BulkSMSRequest.
	(2) When authentication failed, GOIP will send a
	AuthenticationReject to server and wait for the
	next AuthenticationRequest or the EndRequest
	Format: ERROR Ssendid PASSWORD\n
	Variable:
	Ssendid: Integer, bulk SMS session identifier in
	BulkSMSRequest.
5. SubmitNumberRequest	GOIP need about 2-5 seconds to send a SMS. So, to
	avoid packet loos. SMS server could send a
	SubmitNumberRequest to GOIP to get the sending
	status of an appointed number every serial
	seconds until the SMS is sent successfully. Note.
	the number should be in the full format of
	international telephone code. E.g. China:
	+86XXXXXX, H.K.: +852XXXXXXX, And, GOIP only
	save the sending status of the last 10 numbers in
	this group
	Format: SEND Ssendid Stelid Stelnum\n
	Variable:
	Ssendid: Integer, bulk SMS session identifier in
	BulkSMSRequest.
	Stelid: Integer, the unique
	SubmitNumberRequest sequence number defined
	by server.
	Steinum: String, telephone number
6. SubmitNumberStatus	GOIP will send a SubmitNumberStatus to server
	when the SubmitNumberRequest received.
	(1) when sending SMS to appointed number
	successful, GOIP will send a
	SubmitNumberStatus with OK to server.
	Format: OK \$sendid \$telid\n

	Variable:
	Ssenaid: Integer, bulk SMS session identifier in BulkSMSRequest.
	Stelid: Integer, unique sequence number in
	SubmitNumberRequest.
	<ul> <li>(2) When sending failed, GOIP will send a SubmitNumberStatus with ERROR to server.</li> <li>Format: ERROR \$sendid \$telid errorstatus:\$errorid\n</li> </ul>
	Variable: \$sendid: Integer, bulk SMS session identifier in
	BulkSMSRequest.
	SubmitNumberRequest.
	serrorid: Integer, error code. Usually it is equal to 1.
	(3) When the telid in SubmitNumberRequest is not in the list of which save the recent 10 sending number, GOIP will save the telid in the waiting list and send a SubmitNumberStatus with WAIT.
	Format: WAIT \$sendid \$telid\n
	Variable: \$sendid: Integer, bulk SMS session identifier in
	BulkSMSRequest.
	Stelid: Integer, unique sequence number in SubmitNumberRequest.
7.SubmitNumberRequest	Note, SMS server should send the next SubmitNumberRequest to GOIP after the SubmitNumberStatus with OK or ERROR received Same as 5
8. SubmitNumberStatus	Same as 6
9. EndReqeust	SMS server could send a EndRequest to GOIP to finish the bulk SMS session. Format: DONE \$sendid\n Variable:
	\$sendid: Integer, bulk SMS session identifier in BulkSMSRequest.
10.End	GOIP will release the bulk SMS session resource when EndRequest received. And return a EndConfirm to server
	Format: DUNE Ssendid\n Variable:
	variable.

\$sendid: Integer, bulk SMS session identifier in BulkSMSRequest.

## Example:

Assume: sendid: 11, SMS content: hello, Goip password:password1



### **RECEIVE SMS**

Goip

Sms Server



Step	Description
1.Send data	If received SMS, Goip will relay the SMS to Server. Goip will resend
of	the data if Server no response in 3 seconds, most resend 3 times.
receiverSM	Format:
S to Server.	RECEIVE:\$recvid;id:\$id;password:\$password;srcnum:\$srcnum;msg:\$
	msg
	Variable:
	<pre>\$recvid:int, count with the current time stamp decreasing;</pre>
	\$id: authentication id set in configuration page.
	<pre>\$password: authentication password set in configuration page.</pre>
	\$srcnum: Source mobile number
	\$msg: Content of SMS, utf8 format
2.Server	Sms server will receive SMS and check the goip id and password, then
ACK	send a ACK.
	Successful Format: RECEIVE \$recvid OK\n
	Error Format: RECEIVE \$recvid ERROR \$errmsg
	Variable: \$recvid: int, the goip count; \$errmsg:error massge

Example:

Assume: A Goip(id:goipid1, password:password1) received a SMS "just a test" from mobile "+8613513415667". And it got a count 1270197307, then will send to SMS Server like this:

"RECEIVE:1270197307;id:goipid1;pass:password1;srcnum:+8613513415 667;msg:just a test" Sms server check goip id and password, Saved the SMS data, and reply: "RECEIVE 1270197307 OK"